

Probability, Logic, and Cognition

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Prolog 2015—Spring School

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- Theory of mental models

- Mental rules/logic

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Attempts to define “reasoning”

- ▶ “[...R]easoning is a mental process that produces new representations from old ones. Of course, not all such processes qualify as reasoning” (Rips, 2002, p. 363).
- ▶ “[O]ne may be *rational* in terms of achieving personal goals (rationality₁) without being rational in the sense of conforming to a normative system such as logic (rationality₂)” (Evans, Newstead, & Byrne, 1993, p. X). “When most psychologists talk about “reasoning”, they mean an explicit, sequential thought process of some kind, consisting of propositional representations. . . . The psychologists’ use of th[is] term—which is linked with their endorsement of rationality₂—is much closer to what a philosopher would call theoretical reasoning” (Evans et al., 1993, p. 15).
- ▶ “There are three main varieties of *reasoning*: calculation, deduction, and induction” (Johnson-Laird & Byrne, 1991, p. 2).

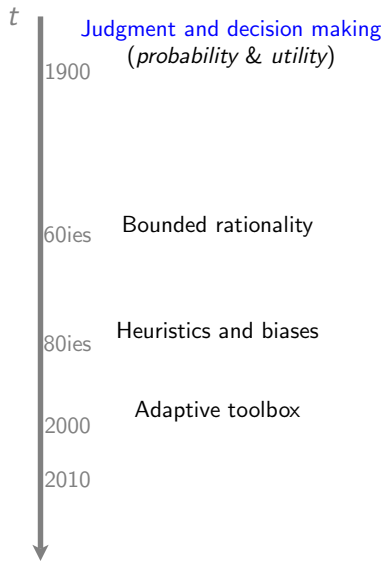
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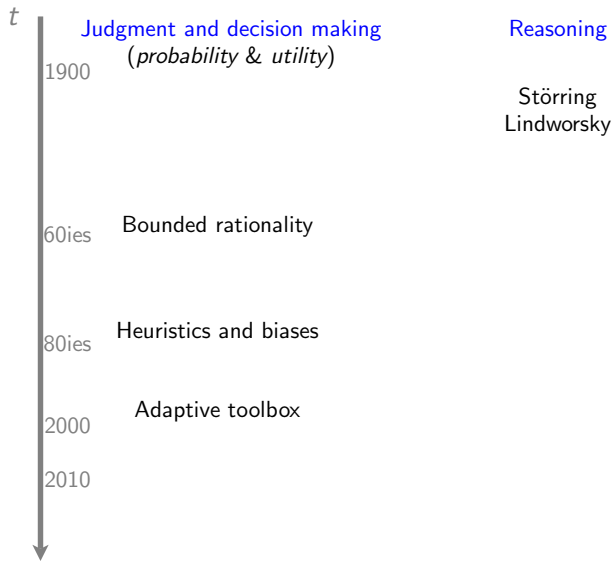
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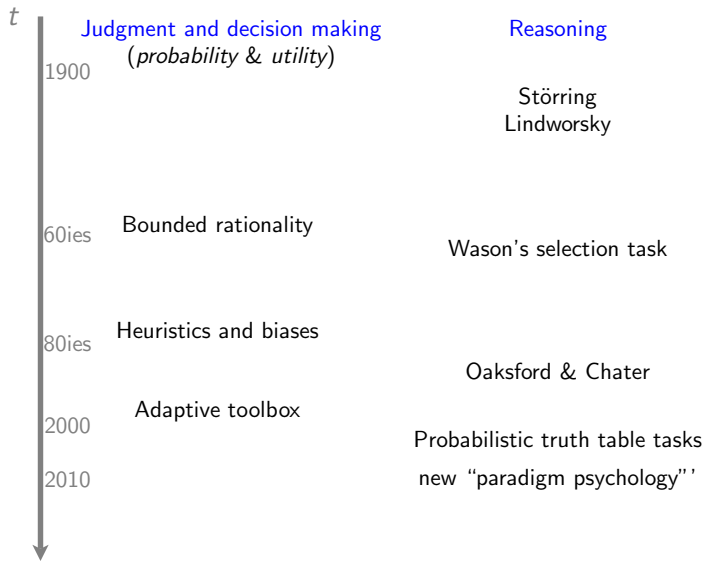
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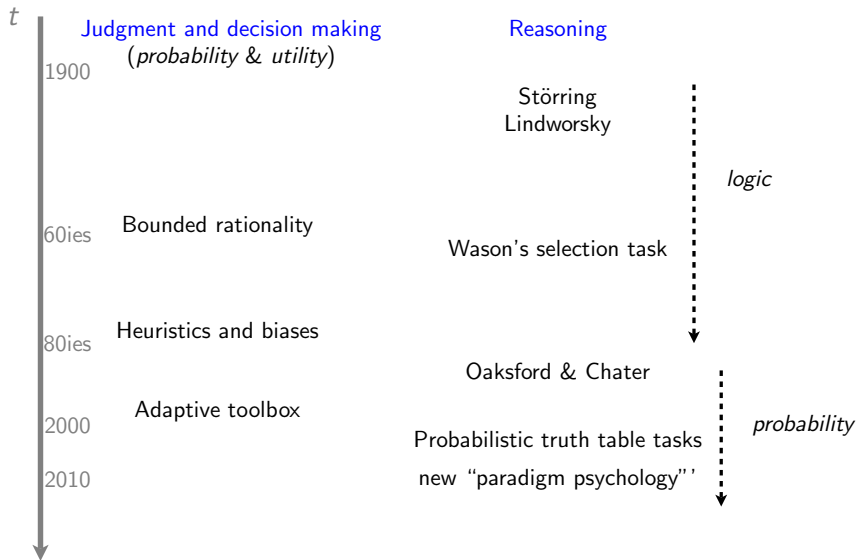
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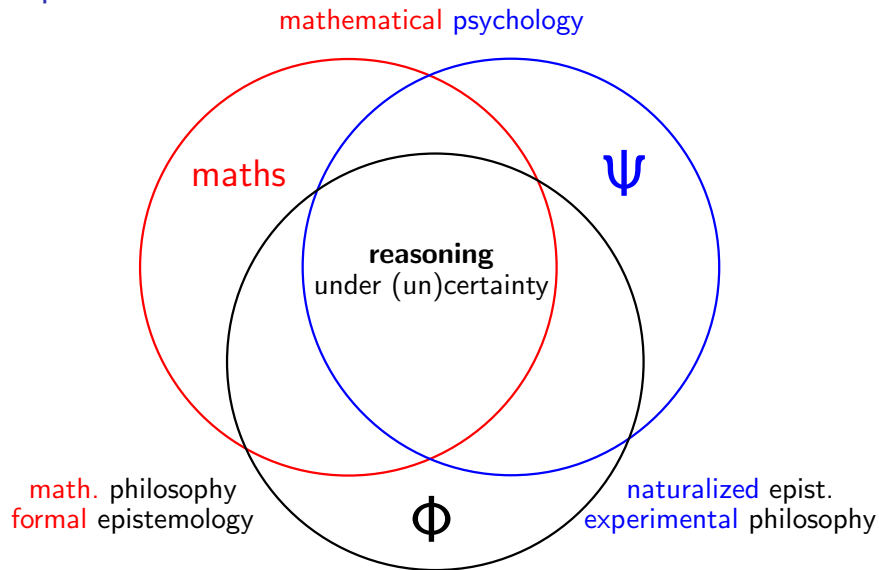
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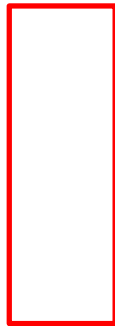
Disciplines



Interaction of formal and empirical work (Pfeifer, 2011, 2012b)

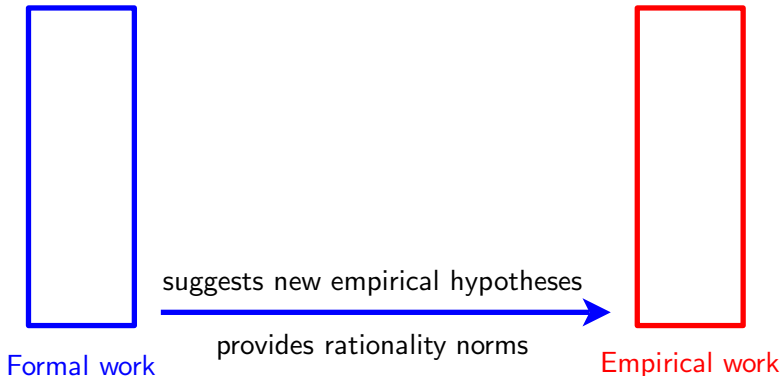


Formal work

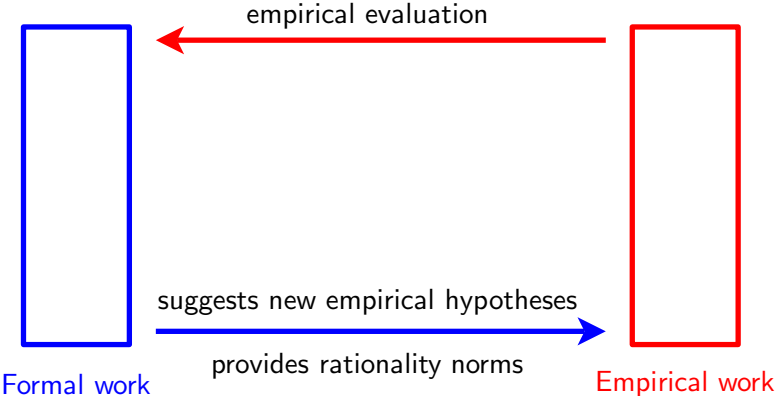


Empirical work

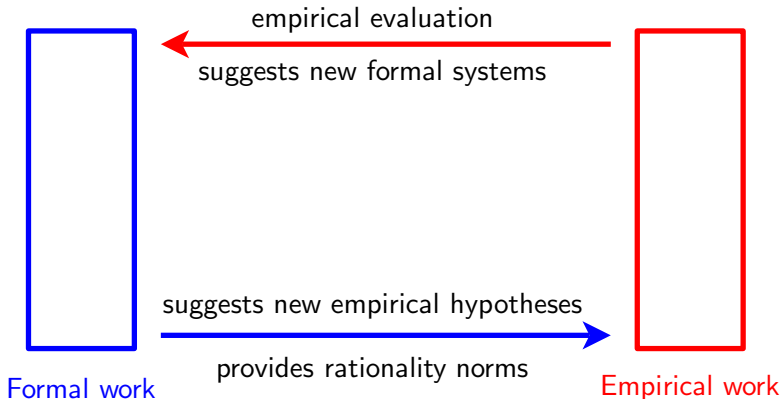
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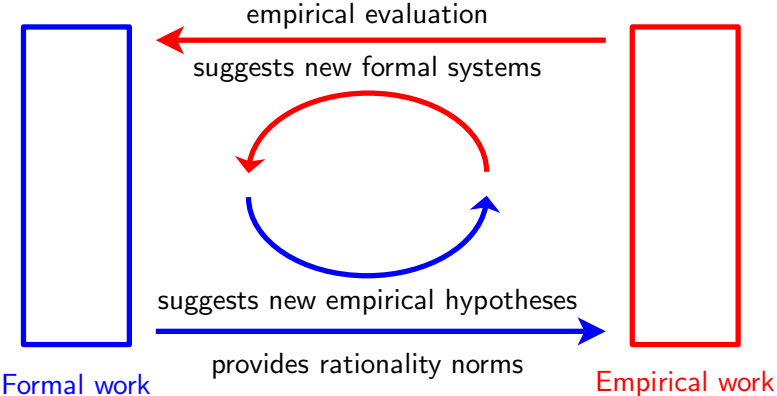
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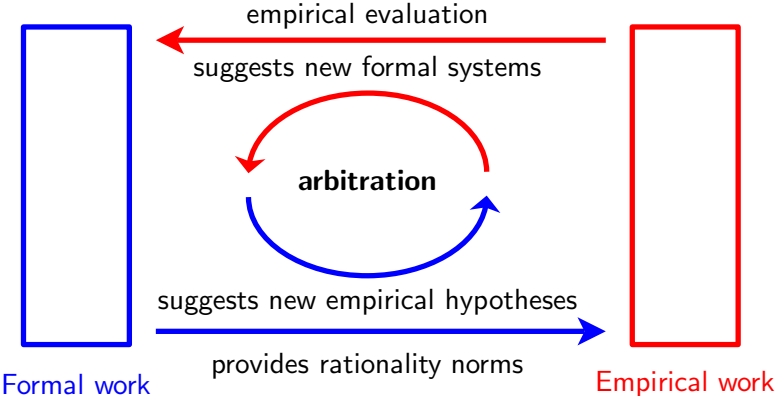


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Truth tables

Negation:

A	not- A
	$\neg A$
T	F
F	T

Samples of other connectives:

A	B	A and B	A or B	If A , then B	A iff B
		$A \wedge B$	$A \vee B$	$A \supset B$	$A \equiv B$
T	T	T	T	T	T
T	F	F	T	F	F
F	T	F	T	T	F
F	F	F	F	T	T

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T	F	F	T	F	F
F	T	F	T	T	F
F	F	F	F	T	T

Mental Model Theory

“Individuals minimize the load on working memory by tending to construct mental models that represent explicitly only what is true, and not what is false.” (Johnson-Laird, 1999, p. 116)

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If **YES**, stop: The inference is not valid.

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If NO, proceed to **Step 3**.
- ▶ **Step 3:** Validation. Is it possible **with alternative models** that all premises are true but the conclusion is false? If YES, stop: The inference is not valid.

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If NO, stop: The inference is valid.

Principle of truth

“Each mental model of a set of assertions represents a possibility given the truth of the assertions, and each mental model represents a clause in these assertions only when it is true in that possibility.” (Johnson-Laird & Byrne, 2002, p. 653)

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Example 1:

There is a heart or there is no triangle ($\heartsuit \vee \neg\triangle$).

Principle of truth

Example 1:

There is a heart or there is not a triangle ($\heartsuit \vee \neg \Delta$).

<u>Truth table</u>		
\heartsuit	Δ	$\heartsuit \vee \neg \Delta$
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T	F	T
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three mental models

the set of all three models represents the whole sentence

Principle of truth

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If there is a heart, then there is a triangle ($\heartsuit \supset \triangle$).

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“...” denotes the “mental footnote” (**implicit mental model**).

Principle of truth

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F	T	T	$\neg\heartsuit$	\triangle
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Explicit mental model

Mental Model Theory

Example 3:

There is a heart if and only if there is a triangle ($\heartsuit \equiv \triangle$).

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Explicit mental model

Inference, Example 1: Modus Ponens

If there is a heart, then there is a triangle.

$\heartsuit \supset \triangle$

There is a heart.

\heartsuit

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Premise 1:



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Premise 1:



Premise 2:



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Premise 1:



Premise 2:



Integrated model:



\triangle can directly be read off.

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$\neg \triangle$

There is not a heart.

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Inference, Example 2: Modus Tollens

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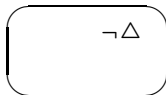
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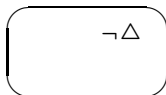
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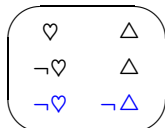
Premise 1:



Premise 2:



Integrated model:



“Fleshing out” adds difficulty!

Inference: Not log. valid arguments

Examples:

- ▶ Affirming the Consequent ($\heartsuit \supset \triangle$, \triangle , therefore: \heartsuit)

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- ▶ Affirming the Consequent ($\heartsuit \supset \Delta$, Δ , therefore: \heartsuit)
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Explanation: People who (mistakenly) interpret these argument forms as logically valid, interpret the conditional premise (mistakenly) as a **biconditional** ($\heartsuit \equiv \triangle$)

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Explanation: People who (mistakenly) interpret these argument forms as logically valid, interpret the conditional premise (mistakenly) as a **biconditional** ($\heartsuit \equiv \triangle$):



Mental models: Predictions

- ▶ The difficulty of inferences **increases** with the number of mental models (working memory load).

Mental models: Predictions

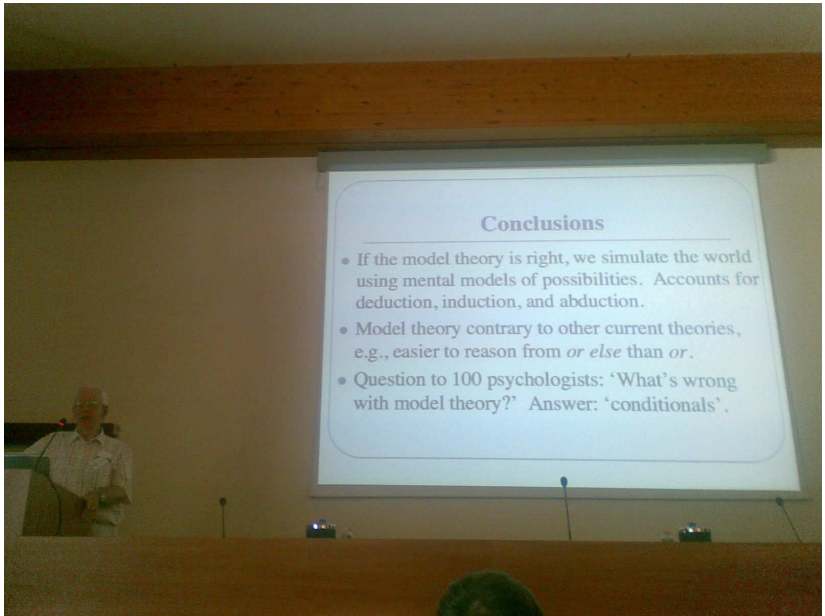
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Mental models: Predictions

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- ▶ Reasoning is a process involving representing, integrating and validating mental models; the search for inconsistencies requires **time**.

Mental models: Predictions

- ▶ The difficulty of inferences **increases** with the number of mental models (working memory load).
- ▶ The difficulty of inferences **decreases**, if less explicit mental models are required.
- ▶ Reasoning is a process involving representing, integrating and validating mental models; the search for inconsistencies requires **time**.
- ▶ **Errors** occur, if:
 - ▶ not all alternatives are represented
 - ▶ inconsistencies are overlooked



Conclusions

- If the model theory is right, we simulate the world using mental models of possibilities. Accounts for deduction, induction, and abduction.
- Model theory contrary to other current theories, e.g., easier to reason from *or else* than *or*.
- Question to 100 psychologists: 'What's wrong with model theory?' Answer: 'conditionals'.

(photo source: Niki Pfeifer)

Deductive proof

Premise 1: If p , then q .

$$p \supset q$$

Premise 2: If p , then r .

$$p \supset r$$

Conclusion: If p , then both, q and r .

$$p \supset (q \wedge r)$$

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	Formula	Justification
(1)	$p \supset q$	<i>Premise 1</i>
(2)	$p \supset r$	<i>Premise 2</i>

- ▶ **Goal:** Try to infer the conclusion ($p \supset (q \wedge r)$), **only from** the premises and the (valid) inference rules.

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(3) p	<i>Conditional Proof (Assumption)</i>

- ▶ **Conditional Proof (Assumption).** Goal: $p \supset (q \wedge r)$.

Subgoal 1: q, r .

Subgoal 2: $q \wedge r$.

Deductive proof

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(3)	p	<i>Conditional Proof (Assumption)</i>
(4)	q	<i>Modus ponens: (1)+(3)</i>

- ▶ **Modus Ponens:** applied to (1) and (3).

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(4) q	<i>Modus ponens: (1)+(3)</i>
(5) r	<i>Modus ponens: (2)+(3)</i>

- ▶ **Modus Ponens:** applied to (2) and (3).
Subgoal 1 (q, r) completed.

Deductive proof

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(3) p	<i>Conditional Proof (Assumption)</i>
(4) q	<i>Modus ponens: (1)+(3)</i>
(5) r	<i>Modus ponens: (2)+(3)</i>
(6) $q \wedge r$	<i>Conjunction Rule: (4)+(5)</i>

- ▶ **Conjunction Rule** applied to (4) and (5).
Subgoal 2 ($q \wedge r$) completed.

Deductive proof

Premise 1: If p , then q .

$$p \supset q$$

Premise 2: If p , then r .

$$p \supset r$$

Conclusion: If p , then both, q and r .

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(4) q	<i>Modus ponens: (1)+(3)</i>
(5) r	<i>Modus ponens: (2)+(3)</i>
(6) $q \wedge r$	<i>Conjunction Rule: (4)+(5)</i>
(7) $p \supset (q \wedge r)$	<i>Conditional Proof: (3)-(6)</i>

- ▶ We derived the conclusion.

Therefore, the argument is **logically valid**.

Features of Deductive Proofs

- ▶ Each step is **justified** exclusively by the premises or valid inference rules

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- ▶ Each step is **justified** exclusively by the premises or valid inference rules
- ▶ No reference to truth values or meaning, thus purely **syntactically**
- ▶ **Process** principles:
 - ▶ Translation of the natural language argument into logical language (What belongs to the “logical form/skeleton”?)
 - ▶ Top-down, bottom-up (Goals, Subgoals)
 - ▶ Pattern matching: Recognition of applicability of inference rules

Mental Rule theories

Assumptions:

- ▶ Human reasoning apparatus is built up with with a set of formal rules

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Two strategies:

- ▶ Bottom up: derive everything that follows directly by application of the formal inference rules
- ▶ Top down: determine and prove subgoals from which the conclusion may be reached

Mental Rule theories: 3 error types

- ▶ **Comprehension** errors (mis-representing premises, wrong pattern matching, ...)

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- ▶ **Comprehension** errors (mis-representing premises, wrong pattern matching, ...)
- ▶ **Coordination** errors (mistaken sub-goals, ...)
- ▶ **Processing** errors (attention, WM, ...)

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- ▶ The more steps a mental proof requires, the harder the reasoning task will be
- ▶ Clear description of the reasoning **process** (production system)
- ▶ Less problems to explain multiple premise inferences (building many mental models \implies WM overload)
- ▶ **Problems:** Which rules are built in? What exactly is represented? How can suppression effects be explained (Byrne, 1989)?
- ▶ ...

Mental rules/models: Summary

- ▶ **Mental rule theories** (Rips, 1994; Braine & O'Brien, 1998)
 - ▶ psychological fragment of proof-theory
 - ▶ **formal rules**
 - ▶ reasoning is constructing a **mental proof**
 - ▶ **pattern matching**, **top down** and **bottom up** strategies
- ▶ **Mental model theory** (Johnson-Laird, 1983; Johnson-Laird & Byrne, 2002)
 - ▶ psychological fragment of model theory
 - ▶ **truth tables**
 - ▶ reasoning is constructing, combining and evaluating **mental models**

Problems of the old paradigm

- ▶ unable to deal with **degrees of belief**
- ▶ unable to deal with **nonmonotonicity**
- ▶ interpreting natural language **conditionals** by the material conditional ($\cdot \supset \cdot$) is highly problematic

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Truth tables

Negation:

A	not- A
	$\neg A$
T	F
F	T

Samples of other connectives:

A	B	A and B	A or B	If A , then B	A iff B
		$A \wedge B$	$A \vee B$	$A \supset B$	$A \equiv B$
T	T	T	T	T	T
T	F	F	T	F	F
F	T	F	T	T	F
F	F	F	F	T	T

Truth tables & Ramsey test

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<hr/>	<hr/>	<hr/>	<hr/>	<hr/>	<hr/>	<hr/>
T	T	T	T	T	T	T
T	F	F	T	F	F	F
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F	F	F	F	T	T	void

"If two people are arguing 'If p will q ?' and are both in doubt as to p , they are adding p hypothetically to their stock of knowledge and arguing on that basis about q ; ... We can say they are fixing their degrees of belief in q given p . If p turns out false, these degrees of belief are rendered void" (Ramsey, 1929/1994, footnote, p. 155).

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- ▶ **rationality framework**: coherence based probability logic framework

Coherence based probability logic

- ▶ Coherence

- ▶ de Finetti, and {Coletti, Gilio, Lad, Regazzini, Sanfilippo, Scozzafava, Walley, ... }
- ▶ degrees of belief
- ▶ complete algebra is not required
- ▶ many probabilistic approaches define $P(B|A)$ by

$$\frac{P(A \wedge B)}{P(A)} \quad \text{and assume that} \quad P(A) > 0$$

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- ▶ Probability logic
 - ▶ uncertain argument forms
 - ▶ deductive consequence relation

E.g.: Probabilistic modus ponens (e.g., Hailperin, 1996; Pfeifer & Kleiter, 2006a)

Modus ponens	Probabilistic modus ponens	
	<i>(Conditional event)</i>	<i>(Material conditional)</i>
If A, then C	$p(C A) = x$	$p(A \supset C) = x$
A	$p(A) = y$	$p(A) = y$
C	$xy \leq p(C) \leq xy + 1 - x$	$\max\{0, x + y - 1\} \leq p(C) \leq x$

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Modus ponens	Probabilistic modus ponens	
	<i>(Conditional event)</i>	<i>(Material conditional)</i>
If A, then C	$p(C A) = .90$	$p(A \supset C) = .90$
A	$p(A) = .50$	$p(A) = .50$
C	$.45 \leq p(C) \leq .95$	$.40 \leq p(C) \leq .90$

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From $P(A) = x$ and $P(B|A) = y$ infer $xy \leq P(B) \leq xy + 1 - x$

$$P(B) = \underbrace{P(A)}_x \underbrace{P(B|A)}_y + \underbrace{P(\neg A)}_{1-x} \underbrace{P(B|\neg A)}_{q \in [0,1]}$$

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From $P(A) = x$, $P(B|A) = y$ and $P(B|\neg A) = q$
infer $P(B) = xy + (1 - x)q$

Proprieties of arguments

An **argument** is a pair consisting of a premise set and a conclusion.

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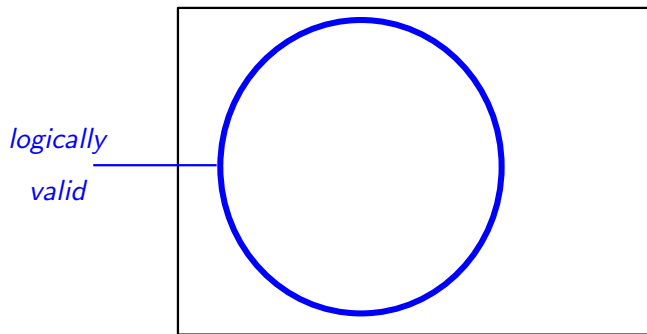
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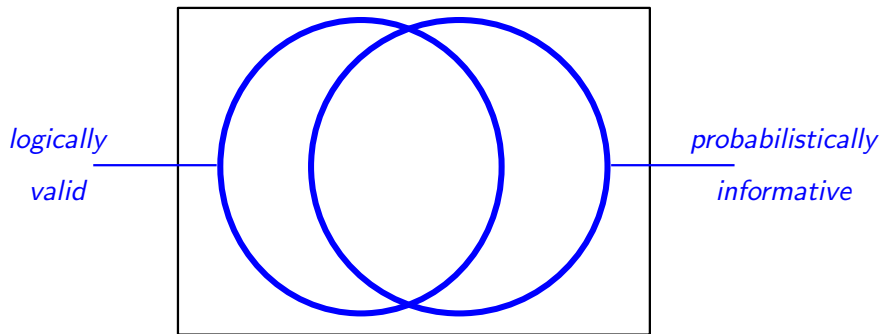
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- ▶ An argument is **probabilistically informative** if and only if it is possible that the premise probabilities constrain the conclusion probability. I.e., if the coherent probability interval of its conclusion is not necessarily equal to the unit interval $[0, 1]$

(Pfeifer & Kleiter, 2006a).

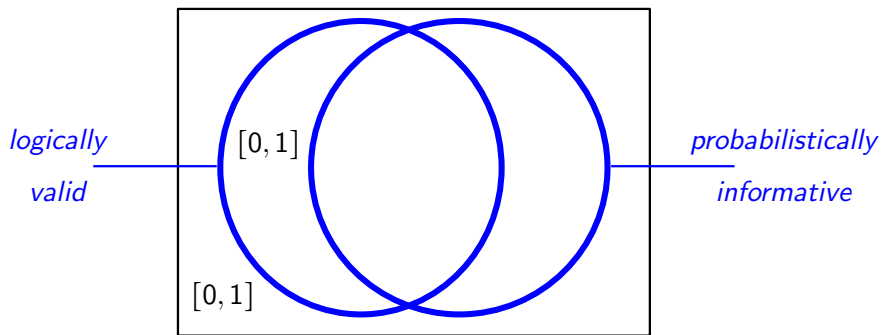
Log. valid–prob. informative (Pfeifer & Kleiter (2009). *Journal of Applied Logic*. Figure 1)



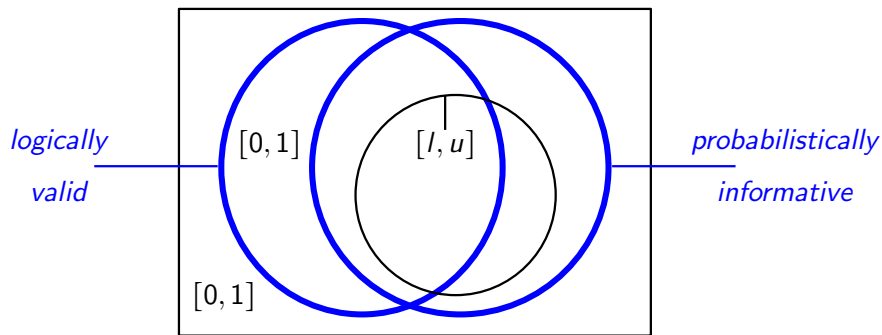
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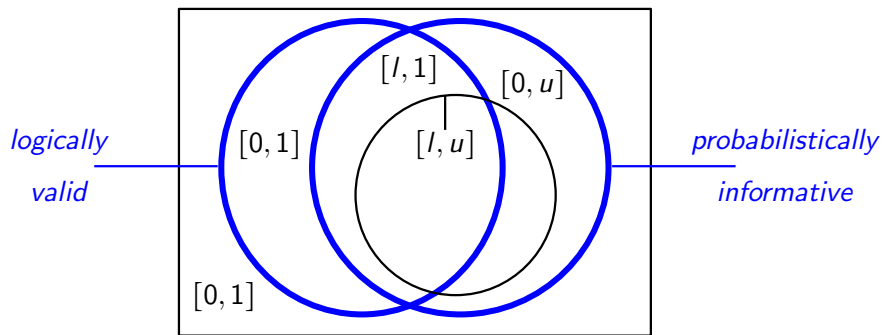
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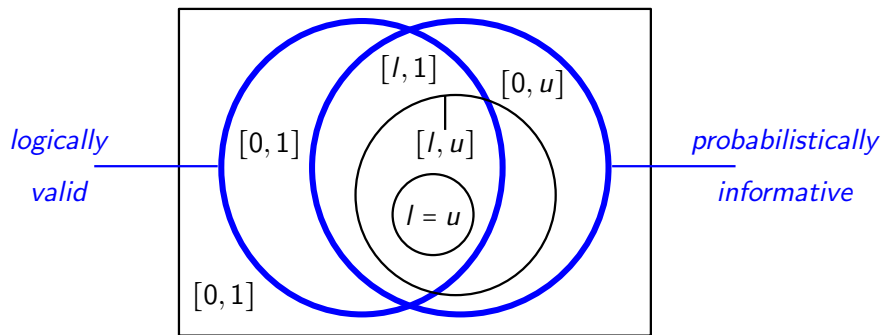
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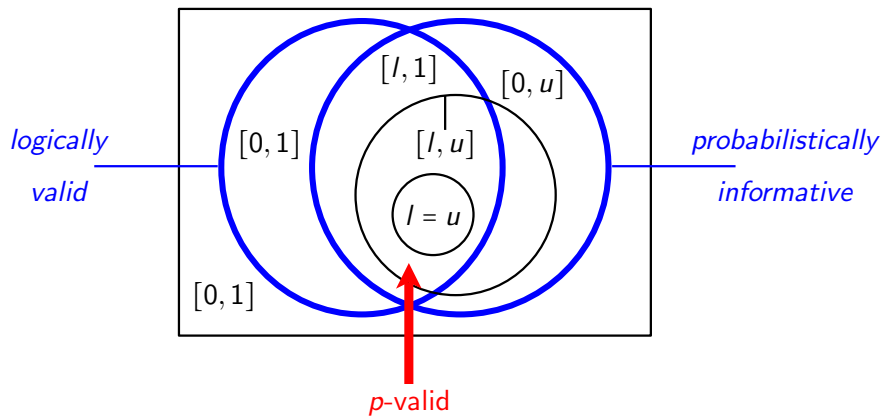
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- ▶ uncertain **argument forms**
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Sample paradoxes of the material conditional

(Paradox 1)

B

If A , then B

(Paradox 2)

Not: A

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Sample paradoxes of the material conditional

$$\begin{array}{c} \text{(Paradox 1)} \\ B \\ \hline \text{If } A, \text{ then } B \end{array} \qquad \begin{array}{c} \text{(Paradox 2)} \\ \text{Not: } A \\ \hline \text{If } A, \text{ then } B \end{array}$$

$$\begin{array}{c} \text{(Paradox 1)} \\ B \\ \hline A \supset B \end{array} \qquad \begin{array}{c} \text{(Paradox 2)} \\ \neg A \\ \hline A \supset B \end{array}$$

Sample paradoxes of the material conditional

$$\begin{array}{cc} \text{(Paradox 1)} & \text{(Paradox 2)} \\ \frac{P(B) = x}{x \leq P(A \supset B) \leq 1} & \frac{P(\neg A) = x}{1 - x \leq P(A \supset B) \leq 1} \end{array}$$

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Paradox 1: Special case covered in the coherence approach, but **not covered** in the standard approach to probability:

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$$P(B|A) = \frac{P(A \wedge B)}{P(A)} = \frac{P(A)}{P(A)} = 1, \text{ if } P(A) > 0.$$

Inf. vers. of t. paradoxes (Pfeifer (2014). *Studia Logica*; Pfeifer and Douven (2014). *Rev. Phil. Psy.*)

From $\Pr(B) = 1$ and $A \wedge B \equiv \perp$ infer $\Pr(B|A) = 0$ is coherent.

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From $\Pr(B) = x$ and $\Pr(A) = y$ infer

$\max\left\{0, \frac{x+y-1}{y}\right\} \leq \Pr(B|A) \leq \min\left\{\frac{x}{y}, 1\right\}$ is coherent.

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$$\max\left\{0, \frac{x+y-1}{y}\right\} \leq \Pr(B|A) \leq \min\left\{\frac{x}{y}, 1\right\} \text{ is coherent.}$$

... a special case of the **cautious monotonicity** rule of System P

(Gilio, 2002).

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Probabilistic truth table task (Evans, Handley, & Over, 2003; Oberauer & Wilhelm, 2003)

$$P(A \wedge C) = x_1$$

$$P(A \wedge \neg C) = x_2$$

$$P(\neg A \wedge C) = x_3$$

$$P(\neg A \wedge \neg C) = x_4$$

$$P(\text{If } A, \text{ then } C) = ?$$

Probabilistic truth table task (Evans et al., 2003; Oberauer & Wilhelm, 2003)

$$\begin{array}{rcl} P(A \wedge C) & = & x_1 \\ P(A \wedge \neg C) & = & x_2 \\ P(\neg A \wedge C) & = & x_3 \\ P(\neg A \wedge \neg C) & = & x_4 \\ \hline P(\text{If } A, \text{ then } C) & = & ? \end{array}$$

Conclusion candidates:

- ▶ $P(A \wedge C) = x_1$
- ▶ $P(C|A) = x_1 / (x_1 + x_2)$
- ▶ $P(A \supset C) = x_1 + x_3 + x_4$

Probabilistic truth table task (Evans et al., 2003; Oberauer & Wilhelm, 2003)

$$\begin{array}{rcl} P(A \wedge C) & = & x_1 = .25 \\ P(A \wedge \neg C) & = & x_2 = .25 \\ P(\neg A \wedge C) & = & x_3 = .25 \\ P(\neg A \wedge \neg C) & = & x_4 = .25 \\ \hline P(\text{If } A, \text{ then } C) & = & ? \end{array}$$

Conclusion candidates:

- ▶ $P(A \wedge C) = x_1$
- ▶ $P(C|A) = x_1 / (x_1 + x_2)$
- ▶ $P(A \supset C) = x_1 + x_3 + x_4$

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Conclusion candidates:

- ▶ $P(A \wedge C) = x_1 = .25$
- ▶ $P(C|A) = x_1 / (x_1 + x_2) = .50$
- ▶ $P(A \supset C) = x_1 + x_3 + x_4 = .75$

Probabilistic truth table task (Evans et al., 2003; Oberauer & Wilhelm, 2003)

$$\begin{array}{rcl} P(A \wedge C) & = & x_1 \\ P(A \wedge \neg C) & = & x_2 \\ P(\neg A \wedge C) & = & x_3 \\ P(\neg A \wedge \neg C) & = & x_4 \\ \hline P(\text{If } A, \text{ then } C) & = & ? \end{array}$$

Main results:

- ▶ More than half of the responses are consistent with $P(C|A)$
- ▶ Many responses are consistent with $P(A \wedge C)$

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- ▶ **Generalized version:** Interpretation shifts to $P(C|A)$ (Fugard, Pfeifer,

Mayerhofer, & Kleiter, 2011a, *Journal of Experimental Psychology: LMC*)

Key feature:

- ▶ Reasoning under **complete probabilistic knowledge**

Experiment

Motivation

- ▶ probabilistic truth table task with **incomplete** probabilistic knowledge
- ▶ Is the conditional event interpretation still dominant?
- ▶ Are there shifts of interpretation?

Example: Task 5 (Pfeifer, 2013a, *Thinking & Reasoning*)

Illustrated here are all sides of a six-sided die. The sides have two properties: a color (*black* or *white*) and a shape (*circle*, *triangle*, or *square*). Question marks indicate covered sides.



Example: Task 5 (Pfeifer, 2013a, *Thinking & Reasoning*)

Illustrated here are all sides of a six-sided die. The sides have two properties: a color (*black* or *white*) and a shape (*circle*, *triangle*, or *square*). Question marks indicate covered sides.



Imagine that this die is placed in a cup. Then the cup is randomly shaken. Finally, the cup is placed on the table so that you cannot see what side of the die shows up.

Example: Task 5 (Pfeifer, 2013a, *Thinking & Reasoning*)

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Imagine that this die is placed in a cup. Then the cup is randomly shaken. Finally, the cup is placed on the table so that you cannot see what side of the die shows up.

Question: How sure can you be that the following sentence holds?

If the side facing up shows *white*, **then** the side shows a *square*.

Example: Task 5 (Pfeifer, 2013a, *Thinking & Reasoning*)

Illustrated here are all sides of a six-sided die. The sides have two properties: a color (*black* or *white*) and a shape (*circle*, *triangle*, or *square*). Question marks indicate covered sides.



Imagine that this die is placed in a cup. Then the cup is randomly shaken. Finally, the cup is placed on the table so that you cannot see what side of the die shows up.

Question: How sure can you be that the following sentence holds?

If the side facing up shows *white*, **then** the side shows a *square*.

Answer:

at least

at most

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
0	1	2	3	4	5	6	
out of	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	1	2	3	4	5	6	

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0	1	2	3	4	5	6	
out of	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	1	2	3	4	5	6	

(please tick the appropriate boxes)

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Illustrated here are all sides of a six-sided die. The sides have two properties: a color (*black* or *white*) and a shape (*circle*, *triangle*, or *square*). Question marks indicate covered sides.



Imagine that this die is placed in a cup. Then the cup is randomly shaken. Finally, the cup is placed on the table so that you cannot see what side of the die shows up.

Question: How sure can you be that the following sentence holds?

If the side facing up shows *white*, **then** the side shows a *square*.

Answer: *Cond. event: at least 1 out of 5 and at most 3 out of 5*

at least

at most

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
0	1	2	3	4	5	6	
out of	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	1	2	3	4	5	6	

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0	1	2	3	4	5	6	
out of	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	1	2	3	4	5	6	

(please tick the appropriate boxes)

Example: Task 5 (Pfeifer, 2013a, *Thinking & Reasoning*)

Illustrated here are all sides of a six-sided die. The sides have two properties: a color (*black* or *white*) and a shape (*circle*, *triangle*, or *square*). Question marks indicate covered sides.



Imagine that this die is placed in a cup. Then the cup is randomly shaken. Finally, the cup is placed on the table so that you cannot see what side of the die shows up.

Question: How sure can you be that the following sentence holds?

If the side facing up shows *white*, **then** the side shows a *square*.

Answer: Conjunction: *at least 1 out of 6 and at most 3 out of 6*

at least

at most

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
0	1	2	3	4	5	6	
out of	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	1	2	3	4	5	6	

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
0	1	2	3	4	5	6	
out of	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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(please tick the appropriate boxes)

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Imagine that this die is placed in a cup. Then the cup is randomly shaken. Finally, the cup is placed on the table so that you cannot see what side of the die shows up.

Question: How sure can you be that the following sentence holds?

If the side facing up shows *white*, **then** the side shows a *square*.

Answer: *Mat. cond.:* *at least 2 out of 6 and at most 4 out of 6*

at least

at most

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
0	1	2	3	4	5	6	
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<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
0	1	2	3	4	5	6	
out of	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	1	2	3	4	5	6	

(please tick the appropriate boxes)

Experiment (Pfeifer, 2013a, *Thinking & Reasoning*)

Set-up

- ▶ 20 tasks, three “warming-up tasks”
- ▶ all tasks differentiate between material conditional, conjunction, and conditional event interpretation

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Set-up

- ▶ 20 tasks, three “warming-up tasks”
- ▶ all tasks differentiate between material conditional, conjunction, and conditional event interpretation

Sample

- ▶ 20 Cambridge University students
- ▶ 10 female, 10 male
- ▶ between 18 and 27 years old (mean: 21.65)
- ▶ no students of mathematics, philosophy, computer science, or psychology

Experiment (Pfeifer, 2013a, *Thinking & Reasoning*)

Set-up

- ▶ 20 tasks, three “warming-up tasks”
- ▶ all tasks differentiate between material conditional, conjunction, and conditional event interpretation

Results

- ▶ Overall (340 interval responses)
 - ▶ 65.6% consistent with **conditional event**
 - ▶ 5.6% consistent with **conjunction**
 - ▶ 0.3% consistent with **material conditional**

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- ▶ 20 tasks, three “warming-up tasks”
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Results

- ▶ Overall (340 interval responses)
 - ▶ 65.6% consistent with **conditional event**
 - ▶ 5.6% consistent with **conjunction**
 - ▶ 0.3% consistent with **material conditional**
- ▶ **Shift of interpretation**
 - ▶ First three tasks: 38.3% consistent with **conditional event**
 - ▶ Last three tasks: 83.3% consistent with **conditional event**
 - ▶ Strong correlation between conditional event frequency and item position ($r(15) = 0.71, p < 0.005$)

Increase of cond. event resp. ($n_1 = 20$) (Pfeifer, 2013a, *Thinking & Reasoning*)

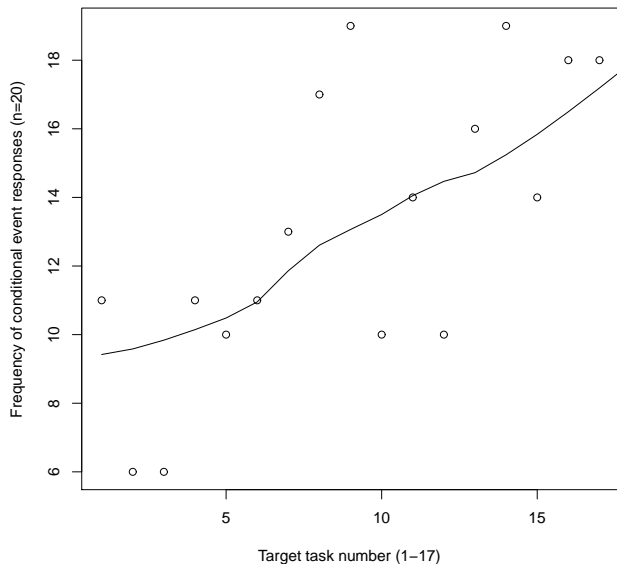


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Aristotle's Theses

AT #1: $\neg(\neg A \rightarrow A)$

AT #2: $\neg(A \rightarrow \neg A)$

Aristotle's Theses

AT #1: $\neg(\neg A \rightarrow A)$

$\neg(\neg A \supset A)$

AT #2: $\neg(A \rightarrow \neg A)$

$\neg(A \supset \neg A)$

Aristotle's Theses

AT #1: $\neg(\neg A \rightarrow A)$

$$\neg(\neg A \supset A) \equiv \neg A \wedge \neg A \equiv \neg A$$

AT #2: $\neg(A \rightarrow \neg A)$

$$\neg(A \supset \neg A) \equiv A \wedge A \equiv A$$

Aristotle's Theses: Prob. log. predictions (Pfeifer, 2012a, *The Monist*)

AT #1: $\neg(\neg A \rightarrow A)$

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Aristotle's Theses: Prob. log. predictions (Pfeifer, 2012a, *The Monist*)

AT #1: $\neg(\neg A \rightarrow A)$

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- ▶ $P(A|\neg A) = 0$, its negation: $P(\neg A|\neg A) = 1$

Aristotle's Theses: Prob. log. predictions (Pfeifer, 2012a, *The Monist*)

AT #1: $\neg(\neg A \rightarrow A)$

- ▶ $P(\neg(\neg A \supset A)) = P(\neg A)$
- ▶ $P(A|\neg A) = 0$, its negation: $P(\neg A|\neg A) = 1$

AT #2: $\neg(A \rightarrow \neg A)$

- ▶ $P(\neg(A \supset \neg A)) = P(A)$
- ▶ $P(\neg A|A) = 0$, its negation: $P(\neg\neg A|A) = P(A|A) = 1$

Experiment 1: Abstract version, Aristotle's Thesis #1

The letter "A" denotes a sentence, like "It is raining".

There are sentences, where you can infer only on the basis of their logical form, whether they are guaranteed to be false or guaranteed to be true. For example:

- ▶ "A and not-A" is guaranteed to be false.
- ▶ "A or not-A" is guaranteed to be true.

There are sentences, where you cannot infer only on the basis of their logical form, whether they are true or false. The sentence "A" ("It is raining."), for example, can be true but it can just as well be false: this depends upon whether it is actually raining.

Evaluate the following sentence (please tick exactly one alternative):

It is not the case, that: If not-A, then A.

- The sentence in the box is guaranteed to be false
- The sentence in the box is guaranteed to be true
- One cannot infer whether the sentence is true or false

Experiment 1: Abstract version, Aristotle's Thesis #2

The letter "A" denotes a sentence, like "It is raining".

There are sentences, where you can infer only on the basis of their logical form, whether they are guaranteed to be false or guaranteed to be true. For example:

- ▶ "A and not-A" is guaranteed to be false.
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There are sentences, where you cannot infer only on the basis of their logical form, whether they are true or false. The sentence "A" ("It is raining."), for example, can be true but it can just as well be false: this depends upon whether it is actually raining.

Evaluate the following sentence (please tick exactly one alternative):

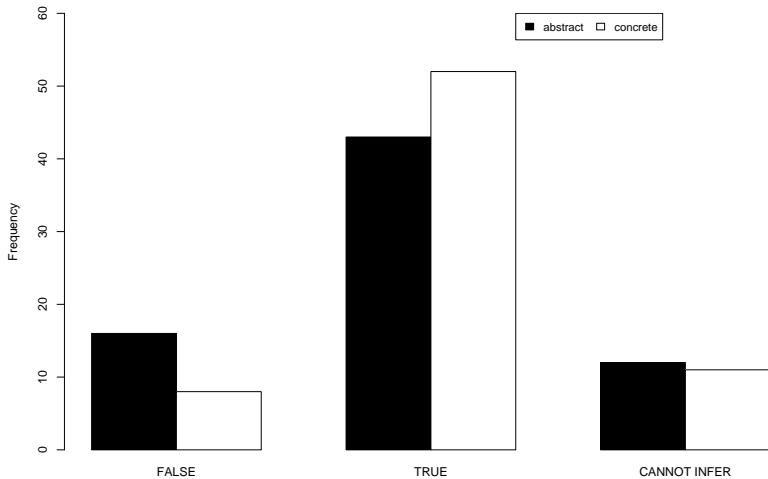
It is not the case, that: If A, then not-A.

- The sentence in the box is guaranteed to be false
- The sentence in the box is guaranteed to be true
- One cannot infer whether the sentence is true or false

Experiment 1: Sample (Pfeifer, 2012a, *The Monist*)

- ▶ $N = 141$
- ▶ all psychology students (University of Salzburg)
- ▶ 91% third semester
- ▶ 78% female
- ▶ median age: 21 (1st Qu. = 20, 3rd Qu. = 23)

Concrete (n=71) versus abstract (n=71) task material



Scope ambiguities (Pfeifer, 2012a, *The Monist*)

(W) Negating the conditional: $\neg (A \rightarrow \neg A)$
wide scope

(N) Negating the consequent: $(A \rightarrow \neg \neg A)$
narrow scope

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(W) and (N) are well defined for \wedge and \supset .

Scope ambiguities (Pfeifer, 2012a, *The Monist*)

(W) Negating the conditional: $\neg \underbrace{(A \rightarrow \neg A)}_{\text{wide scope}}$

(N) Negating the consequent: $(A \rightarrow \underbrace{\neg \neg A}_{\text{narrow scope}})$

(W) and (N) are well defined for \wedge and \supset . Conditional events, $B|A$, are usually negated by (N), $P(\neg B|A)$.

Experiment 2: Design (Pfeifer, 2012a, *The Monist*)

Between participants: Explicit ($n_1 = 20$) vs. implicit negation ($n_2 = 20$)

Within participants: 12 Tasks

Task	Name	Argument form
1	Aristotle's Thesis 1	$\neg(A \rightarrow \neg A)$
2	Negated Reflexivity	$\neg(A \rightarrow A)$
3	Aristotle's Thesis 2	$\neg(\neg A \rightarrow A)$
4	Reflexivity	$A \rightarrow A$
5	Contingent Arg. 1	$A \rightarrow B$
6	Contingent Arg. 2	$\neg(A \rightarrow B)$
7-10	4 Probabilistic truth-table tasks	
11	Paradox 1	from B infer $A \rightarrow B$
12	Neg. Paradox 1	from B infer $A \rightarrow \neg B$

Experiment 2: Predictions (Pfeifer, 2012a, *The Monist*)

Argument form		Scope		
		wide	narrow	
	\vdash	$\cdot \supset \cdot$	$\cdot \supset \cdot$	$\cdot \wedge \cdot$
$\neg(A \rightarrow \neg A)$	T	CT	T	T
$\neg(A \rightarrow A)$	F	F	CT	CT
$\neg(\neg A \rightarrow A)$	T	CT	T	T
$A \rightarrow A$	T	T	T	CT
$A \rightarrow B$	CT	CT	CT	CT
$\neg(A \rightarrow B)$	CT	CT	CT	CT
from B infer $A \rightarrow B$	U		H	U
from B infer $A \rightarrow \neg B$	U		H	L

Note: CT=can't tell, T=true, F=false,

U=uninformative conclusion probability, H=high conclusion probability, L=low conclusion probability

Experiment 2: Predictions $\cdot \vdash \cdot$ against wide scope of $\cdot \supset \cdot$

Argument form	$\cdot \vdash \cdot$	Scope		
		wide $\cdot \supset \cdot$	narrow $\cdot \supset \cdot$	$\cdot \wedge \cdot$
$\neg(A \rightarrow \neg A)$	T	CT	T	T
$\neg(A \rightarrow A)$	F	F	CT	CT
$\neg(\neg A \rightarrow A)$	T	CT	T	T
$A \rightarrow A$	T	T	T	CT
$A \rightarrow B$	CT	CT	CT	CT
$\neg(A \rightarrow B)$	CT	CT	CT	CT
from B infer $A \rightarrow B$	U		H	U
from B infer $A \rightarrow \neg B$	U		H	L

Note: CT=can't tell, T=true, F=false,

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Experiment 2: Predictions $\cdot \vdash \cdot$ against narrow scope of $\cdot \supset \cdot$

Argument form	$\cdot \vdash \cdot$	Scope		
		wide $\cdot \supset \cdot$	narrow $\cdot \supset \cdot$	$\cdot \wedge \cdot$
$\neg(A \rightarrow \neg A)$	T	CT	T	T
$\neg(A \rightarrow A)$	F	F	CT	CT
$\neg(\neg A \rightarrow A)$	T	CT	T	T
$A \rightarrow A$	T	T	T	CT
$A \rightarrow B$	CT	CT	CT	CT
$\neg(A \rightarrow B)$	CT	CT	CT	CT
from B infer $A \rightarrow B$	U		H	U
from B infer $A \rightarrow \neg B$	U		H	L

Note: CT=can't tell, T=true, F=false,

U=uninformative conclusion probability, H=high conclusion probability, L=low conclusion probability

Experiment 2: Sample (Pfeifer, 2012a, *The Monist*)

- ▶ $N = 40$ (University of Salzburg)
- ▶ no psychology students
- ▶ individual tested
- ▶ 50% female
- ▶ median age: 22 (1st Qu. = 21, 3rd Qu. = 23)

Experiment 2: Results (Pfeifer, 2012a, *The Monist*)

Argument form	· ·	Scope		·∧·	Responses in percent		
		·∃·	·⊃·		T	F	CT
$\neg(A \rightarrow \neg A)$	T	CT	T	T	78	18	5
$\neg(A \rightarrow A)$	F	F	CT	CT	10	88	2
$\neg(\neg A \rightarrow A)$	T	CT	T	T	80	13	8
$A \rightarrow A$	T	T	T	CT	93	3	5
$A \rightarrow B$	CT	CT	CT	CT	0	13	88
$\neg(A \rightarrow B)$	CT	CT	CT	CT	20	3	78
from B infer $A \rightarrow B$	U		H	U	40	0	60
from B infer $A \rightarrow \neg B$	U		H	L	5	30	65

Note: CT=can't tell, T=true, F=false,

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Experiment 2: Results (Pfeifer, 2012a, *The Monist*)

Argument form	· ·	Scope			Responses in percent		
		·∩·	·∪·	·∧·	T	F	CT
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$\neg(A \rightarrow A)$	F	F	CT	CT	10	88	2
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$A \rightarrow A$	T	T	T	CT	93	3	5
$A \rightarrow B$	CT	CT	CT	CT	0	13	88
$\neg(A \rightarrow B)$	CT	CT	CT	CT	20	3	78
from B infer $A \rightarrow B$	U		H	U	40	0	60
from B infer $A \rightarrow \neg B$	U		H	L	5	30	65

Note: CT=can't tell, T=true, F=false,

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Aristotelian Syllogisms

- ▶ Long history in psychology (starting with Störring (1908))

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 - ▶ either too strict (**universal**, \forall) or too weak (**existential**, \exists) quantifiers
 - ▶ not a language for uncertainty / vagueness

Aristotelian Syllogisms

- ▶ Long history in psychology (starting with Störring (1908))
- ▶ Aristotelian syllogisms:
 - ▶ either too strict (**universal**, \forall) or too weak (**existential**, \exists) quantifiers
 - ▶ not a language for uncertainty / vagueness
- ▶ Developing **coherence based probability logic** semantics for Aristotelian syllogisms

Syllogistic types of propositions and figures (see, e.g. Pfeifer, 2006a)

<i>Name of Proposition Type</i>	<i>PL formula</i>
<i>Universal affirmative (A)</i>	$\forall x(Sx \supset Px) \wedge \exists xSx$
<i>Particular affirmative (I)</i>	$\exists x(Sx \wedge Px)$
<i>Universal negative (E)</i>	$\forall x(Sx \supset \neg Px) \wedge \exists xSx$
<i>Particular negative (O)</i>	$\exists x(Sx \wedge \neg Px)$

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<i>Particular negative (O)</i>	$\exists x(Sx \wedge \neg Px)$

	<i>Figure name</i>			
	1	2	3	4
<i>Premise 1</i>	<i>MP</i>	<i>PM</i>	<i>MP</i>	<i>PM</i>
<i>Premise 2</i>	<i>SM</i>	<i>SM</i>	<i>MS</i>	<i>MS</i>
<i>Conclusion</i>	<i>SP</i>	<i>SP</i>	<i>SP</i>	<i>SP</i>

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	1	2	3	4
<i>Premise 1</i>	<i>MP</i>	<i>PM</i>	<i>MP</i>	<i>PM</i>
<i>Premise 2</i>	<i>SM</i>	<i>SM</i>	<i>MS</i>	<i>MS</i>
<i>Conclusion</i>	<i>SP</i>	<i>SP</i>	<i>SP</i>	<i>SP</i>

256 possible syllogisms, 24 Aristotelianly-valid, 9 require $\exists xSx$

Traditionally valid syllogisms (see, e.g., Pfeifer, 2006a, Figure 2)

	Explicit existence assumptions		Implicit existence assumptions	
Figure I	AAA	Barbara	AAI	Barbari
	AII	Darii	EAO	Celaront
	EAE	Celarent		
	EIO	Ferio		
Figure II	AEE	Camestres	AEO	Camestrop
	AOO	Baroco	EAO	Cesaro
	EAE	Cesare		
	EIO	Festino		
Figure III	AII	Datisi	AAI	Darapti
	EIO	Ferison	EAO	Felapton
	IAI	Disamis		
	OAo	Bocardo		
Figure IV	AEE	Camenes	AAI	Bramantip
	EIO	Fresison	AEO	Camenop
	IAI	Dimaris	EAO	Fesapo

Example: Modus Barbara

All philosophers are mortal.

All members of the Vienna Circle are philosophers.

All members of the Vienna Circle are mortal.

Modus Barbara

(A) All M are P

(A) All S are M

(A) All S are P

Modus Barbara

(A) All M are P

(A) All S are M

(A) All S are P

(A) $\forall x(Mx \supset Px)$ $(\wedge \exists x Mx)$

(A) $\forall x(Sx \supset Mx)$ $(\wedge \exists x Sx)$

(A) $\forall x(Sx \supset Px)$

Modus Barbara

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	<i>Figure name</i>			
	1	2	3	4
<i>Premise 1</i>	<i>MP</i>	<i>PM</i>	<i>MP</i>	<i>PM</i>
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<i>Conclusion</i>	<i>SP</i>	<i>SP</i>	<i>SP</i>	<i>SP</i>

... **transitive** structure of Figure 1

Example: Modus Barbari

All M are P

All S are M

At least one S is P

$\forall x(Mx \supset Px) \quad \wedge \quad \exists xMx$

$\forall x(Sx \supset Mx) \quad \wedge \quad \exists xSx$

$\exists x(Sx \wedge Px)$

The probability heuristics model (Chater & Oaksford, 1999; Oaksford & Chater, 2009)

Definitions of the basic sentences:

	<u>Quantified statement</u>	<u>Prob. interpretation</u>
(A)	All S are P	$p(P S) = 1$
(E)	No S is P	$p(P S) = 0$
(I)	Some S are P	$p(P S) > 0$
(O)	Some S are not- P	$p(P S) < 1$

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	<u>Quantified statement</u>	<u>Prob. interpretation</u>
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(E)	No S is P	$p(P S) = 0$
(I)	Some S are P	$p(P S) > 0$
(O)	Some S are not- P	$p(P S) < 1$
	Most S are P	$1 - \Delta < p(P S) < 1$
	Few S are P	$0 < p(P S) < \Delta$

... where Δ is small

The probability heuristics model: Probabilistic syllogisms

- ▶ **Assumption:** Conditional independence between the end terms (i.e., S and P) given the middle term (i.e., M):

$$p(S \wedge P|M) = p(S|M)p(P|M)$$

The probability heuristics model: Probabilistic syllogisms

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- ▶ Sample reconstruction of **Modus Barbara** (assumed implicitly $p(S) > 0$, $p(M) > 0$):

$$(A) \quad p(P|M) = 1$$

$$(A) \quad p(M|S) = 1$$

$$(CI \text{ assumption}) \quad \frac{p(S \wedge P|M) = p(S|M)p(P|M)}{p(P|S) = 1}$$

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Note, that we **do not assume** $p(S) > 0$ and $p(M) > 0$ in the coherence framework. Moreover, if $p(S|M) = 0$, then $p(S \wedge P|M) = 0$.

The probability heuristics model: Probabilistic syllogisms

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Note, that we **do not assume** $p(S) > 0$ and $p(M) > 0$ in the coherence framework. Moreover, if $p(S|M) = 0$, then $p(S \wedge P|M) = 0$. Then, the premises are satisfied but $0 \leq p(P|S) \leq 1$ is **coherent**. Thus, Modus Barbara does not hold.

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The coherence perspective on syllogisms

(joint work with G. Sanfilippo & A. Gilio)

Towards a probabilistic semantics

CondEv-Formalization:

All S are P : $p(P|S) = 1$

Almost-all S are P : $p(P|S) \gg .5$

Most S are P : $p(P|S) > .5$

At least one S is P : $p(P|S) > 0$

Existential import: Different options

- ▶ Positive probability of the conditioning event, e.g.:

All S are P : $p(S) > 0$

- ▶ $p(S|M) > 0$ (and $p(M|P) > 0$) (Dubois, Godo, López de Mántaras, & Prade, 1993)

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- ▶ $p(S|M) > 0$ (and $p(M|P) > 0$) (Dubois, Godo, López de Mántaras, & Prade, 1993)

- ▶ Replacing the first premise by a **logical constraint**, e.g.:

$$\models (M \supset P)$$

$$\frac{p(M|S) = 1}{p(P|S) = 1}$$

- ▶ **Strengthening the antecedent** of the first premise, e.g.:

$$\frac{\begin{array}{l} p(P|S \wedge M) = 1 \\ p(M|S) = 1 \end{array}}{p(P|S) = 1}$$

Existential import: Different options

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$$\frac{p(P|S \wedge M) = 1}{p(M|S) = 1}}{p(P|S) = 1}$$

- ▶ **Conditional event EI**: Positive probability of the conditioning event, given the disjunction of all conditioning events (Gilio, Pfeifer, & Sanfilippo, submitted):

$$\frac{p(P|M) = 1}{p(M|S) = 1}}{p(S|S \vee M) > 0}}{p(P|S) = 1}$$

- ▶ $p(S|S \vee M) > 0$ neither implies $p(S) > 0$ nor $p(S|M) > 0$

Probabilistic Figure 1, conditional event EI

Premises		E.I.	Conclusion
$p(P M)$	$p(M S)$	$p(S S \vee M)$	$p(P S)$
x	y	t	$[z', z'']$
x	y	0	$[0, 1]$

Probabilistic Figure 1, conditional event EI

Premises		E.I.	Conclusion	
$p(P M)$	$p(M S)$	$p(S S \vee M)$	$p(P S)$	
x	y	t	$[z', z'']$	
x	y	0	$[0, 1]$	
1	1	$t > 0$	$[1, 1]$	(Modus Barbara)

Probabilistic Figure 1, conditional event EI

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1	1	$t > 0$	$[1, 1]$	(Modus Barbara)
1	y	$t > 0$	$[y, 1]$	

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x	y	t	$[z', z'']$	
x	y	0	[0, 1]	
1	1	$t > 0$	[1, 1]	(Modus Barbara)
1	y	$t > 0$	[y , 1]	
.9	1	1	[.9, .9]	
.9	1	.5	[.8, 1]	
.9	1	.2	[.5, 1]	
.9	1	.1	[0, 1]	

Probabilistic Figure 1, conditional event EI

Premises		E.I.	Conclusion	
$p(P M)$	$p(M S)$	$p(S S \vee M)$	$p(P S)$	
x	y	t	$[z', z'']$	
x	y	0	[0, 1]	
1	1	$t > 0$	[1, 1]	(Modus Barbara)
1	y	$t > 0$	[y , 1]	
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.9	1	.5	[.8, 1]	
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.9	1	.1	[0, 1]	
1]0, 1]	$t > 0$]0, 1]	(Modus Darii)

Probabilistic Figure 1, conditional event EI

Premises		E.I.	Conclusion	
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x	y	0	$[0, 1]$	
1	1	$t > 0$	$[1, 1]$	(Modus Barbara)
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.9	1	.2	$ [.5, 1]$	
.9	1	.1	$ [0, 1]$	
1	$]0, 1]$	$t > 0$	$]0, 1]$	(Modus Dar <u>ii</u>)

If $p(S|S \vee M) > 0$, then

$$z' = \max \left\{ 0, xy - \frac{(1-t)(1-x)}{t} \right\}$$

$$z'' = \min \left\{ 1, (1-x)(1-y) + \frac{x}{t} \right\}.$$

(Theorem 3 of Gilio, Pfeifer, and Sanfilippo (submitted). *Transitive reasoning with imprecise probabilities.*)

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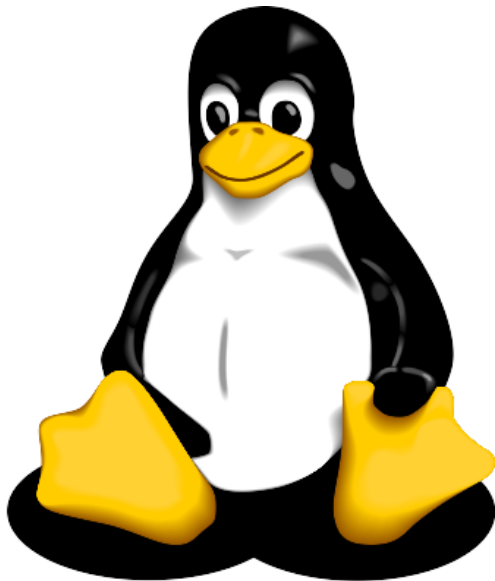
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The Tweepy problem

The Tweety problem (picture[©] by L. Ewing, S. Budig, A. Gerwinski; <http://commons.wikimedia.org>)



The Tweety problem (picture© by ytse19; http://mi9.com/flying-tux_35453.html)



System P: Rationality postulates for nonmonotonic reasoning

(Kraus, Lehmann, & Magidor, 1990)

Reflexivity (axiom): $\alpha \vdash \alpha$

Left logical equivalence:

from $\models \alpha \equiv \beta$ and $\alpha \vdash \gamma$ infer $\beta \vdash \gamma$

Right weakening:

from $\models \alpha \supset \beta$ and $\gamma \vdash \alpha$ infer $\gamma \vdash \beta$

Or: from $\alpha \vdash \gamma$ and $\beta \vdash \gamma$ infer $\alpha \vee \beta \vdash \gamma$

Cut: from $\alpha \wedge \beta \vdash \gamma$ and $\alpha \vdash \beta$ infer $\alpha \vdash \gamma$

Cautious monotonicity:

from $\alpha \vdash \beta$ and $\alpha \vdash \gamma$ infer $\alpha \wedge \beta \vdash \gamma$

And (derived rule): from $\alpha \vdash \beta$ and $\alpha \vdash \gamma$ infer $\alpha \vdash \beta \wedge \gamma$

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$\alpha \vdash \beta$	is read as	If α , <u>normally</u> β ?
-----------------------	------------	--

Probabilistic version of System P (Gilio (2002); Table 2 Pfeifer and Kleiter (2009))

<i>Name</i>	<i>Probability logical version</i>
Left logical equivalence	$\models (E_1 \equiv E_2), P(E_3 E_1) = x \therefore P(E_3 E_2) = x$
Right weakening	$P(E_1 E_3) = x, \models (E_1 \supset E_2) \therefore P(E_2 E_3) \in [x, 1]$
Cut	$P(E_2 E_1 \wedge E_3) = x, P(E_1 E_3) = y$ $\therefore P(E_2 E_3) \in [xy, 1 - y + xy]$
And	$P(E_2 E_1) = x, P(E_3 E_1) = y$ $\therefore P(E_2 \wedge E_3 E_1) \in [\max\{0, x + y - 1\}, \min\{x, y\}]$
Cautious monotonicity	$P(E_2 E_1) = x, P(E_3 E_1) = y$ $\therefore P(E_3 E_1 \wedge E_2) \in [\max\{0, (x+y-1)/x\}, \min\{y/x, 1\}]$
Or	$P(E_3 E_1) = x, P(E_3 E_2) = y$ $\therefore P(E_3 E_1 \vee E_2) \in [xy/(x+y-xy), (x+y-2xy)/(1-xy)]$
Transitivity	$P(E_2 E_1) = x, P(E_3 E_2) = y \therefore P(E_3 E_1) \in [0, 1]$
Contraposition	$P(E_2 E_1) = x \therefore P(\neg E_1 \neg E_2) \in [0, 1]$
Monotonicity	$P(E_3 E_1) = x \therefore P(E_3 E_1 \wedge E_2) \in [0, 1]$

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... where \therefore is deductive

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... where \therefore is deductive

... probabilistically non-informative

The Tweety problem (Pfeifer, 2012b)

$$\mathfrak{P}_1 \quad P[\text{Fly}(x)|\text{Bird}(x)] = .95.$$

(Birds can normally fly.)

$$\mathfrak{P}_2 \quad \text{Bird}(\text{Tweety}).$$

(Tweety is a bird.)

$$\mathfrak{C}_1 \quad P[\text{Fly}(\text{Tweety})] = .95.$$

(Tweety can normally fly.)

The Tweety problem (Pfeifer, 2012b)

- \mathfrak{P}_1 $P[\text{Fly}(x)|\text{Bird}(x)] = .95.$ *(Birds can normally fly.)*
- \mathfrak{P}_2 $\text{Bird}(\text{Tweety}).$ *(Tweety is a bird.)*
-
- \mathcal{C}_1 $P[\text{Fly}(\text{Tweety})] = .95.$ *(Tweety can normally fly.)*
-
- \mathfrak{P}_3 $\text{Penguin}(\text{Tweety}).$ *(Tweety is a penguin.)*
- \mathfrak{P}_4 $P[\text{Fly}(x)|\text{Penguin}(x)] = .01.$ *(Penguins normally can't fly.)*
- \mathfrak{P}_5 $P[\text{Bird}(x)|\text{Penguin}(x)] = .99.$ *(Penguins are normally birds.)*
-
- \mathcal{C}_2 $P[\text{Fly}(\text{Tweety}) \mid \text{Bird}(\text{Tweety}) \wedge \text{Penguin}(\text{Tweety})] \in [0, .01].$
(If Tweety is a bird and a penguin, normally Tweety can't fly.)

The Tweety problem (Pfeifer, 2012b)

\mathfrak{P}_1	$P[\text{Fly}(x) \text{Bird}(x)] = .95.$	<i>(Birds can normally fly.)</i>
\mathfrak{P}_2	$\text{Bird}(\text{Tweety}).$	<i>(Tweety is a bird.)</i>
\mathcal{C}_1	<hr/> $P[\text{Fly}(\text{Tweety})] = .95.$	<i>(Tweety can normally fly.)</i>
\mathfrak{P}_3	$\text{Penguin}(\text{Tweety}).$	<i>(Tweety is a penguin.)</i>
\mathfrak{P}_4	$P[\text{Fly}(x) \text{Penguin}(x)] = .01.$	<i>(Penguins normally can't fly.)</i>
\mathfrak{P}_5	$P[\text{Bird}(x) \text{Penguin}(x)] = .99.$	<i>(Penguins are normally birds.)</i>
\mathcal{C}_2	<hr/> $P[\text{Fly}(\text{Tweety}) \mid \text{Bird}(\text{Tweety}) \wedge \text{Penguin}(\text{Tweety})] \in [0, .01].$	<i>(If Tweety is a bird and a penguin, normally Tweety can't fly.)</i>

The **probabilistic modus ponens** justifies \mathcal{C}_1 and **cautious monotonicity** justifies \mathcal{C}_2 .

The Tweety problem (Pfeifer, 2012b)

- \mathfrak{P}_1 $P[\text{Fly}(x)|\text{Bird}(x)] = .95.$ *(Birds can normally fly.)*
- \mathfrak{P}_2 $\text{Bird}(\text{Tweety}).$ *(Tweety is a bird.)*
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- \mathcal{C}_1 $P[\text{Fly}(\text{Tweety})] = .95.$ *(Tweety can normally fly.)*
- \mathfrak{P}_3 $\text{Penguin}(\text{Tweety}).$ *(Tweety is a penguin.)*
- \mathfrak{P}_4 $P[\text{Fly}(x)|\text{Penguin}(x)] = .01.$ *(Penguins normally can't fly.)*
- \mathfrak{P}_5 $P[\text{Bird}(x)|\text{Penguin}(x)] = .99.$ *(Penguins are normally birds.)*
-
- \mathcal{C}_2 $P[\text{Fly}(\text{Tweety}) \mid \text{Bird}(\text{Tweety}) \wedge \text{Penguin}(\text{Tweety})] \in [0, .01].$
(If Tweety is a bird and a penguin, normally Tweety can't fly.)

The probabilistic modus ponens justifies \mathcal{C}_1 and cautious monotonicity justifies \mathcal{C}_2 .

Example 1: (Cautious) monotonicity

- ▶ In logic

from $A \supset B$ infer $(A \wedge C) \supset B$

- ▶ In probability logic

from $P(B|A) = x$ infer $0 \leq P(B|A \wedge C) \leq 1$

Example 1: (Cautious) monotonicity

- ▶ In logic

from $A \supset B$ infer $(A \wedge C) \supset B$

- ▶ In probability logic

from $P(B|A) = x$ infer $0 \leq P(B|A \wedge C) \leq 1$

But: from $P(A \supset B) = x$ infer $x \leq P((A \wedge C) \supset B) \leq 1$

Example 1: (Cautious) monotonicity

- ▶ In logic

from $A \supset B$ infer $(A \wedge C) \supset B$

- ▶ In probability logic

from $P(B|A) = x$ infer $0 \leq P(B|A \wedge C) \leq 1$

But: from $P(A \supset B) = x$ infer $x \leq P((A \wedge C) \supset B) \leq 1$

- ▶ Cautious monotonicity (Gilio, 2002)

from $P(B|A) = x$ and $P(C|A) = y$

infer $\max(0, (x + y - 1)/x) \leq P(C|A \wedge B) \leq \min(y/x, 1)$

Example task: Monotonicity (Pfeifer & Kleiter, 2003)

About the guests at a prom we know the following:

exactly 72% wear a black suit.

Example task: Monotonicity (Pfeifer & Kleiter, 2003)

About the guests at a prom we know the following:

exactly 72% wear a black suit.

Imagine all the persons of **this prom** who **wear glasses**.

How many of the persons **wear a black suit**,
given they are at **this prom** and wear glasses?

Example task: Cautious monotonicity (Pfeifer & Kleiter, 2003)

About the guests at a prom we know the following:

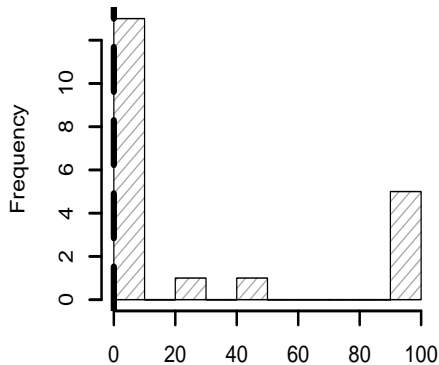
exactly 72% wear a black suit.

exactly 63% wear glasses.

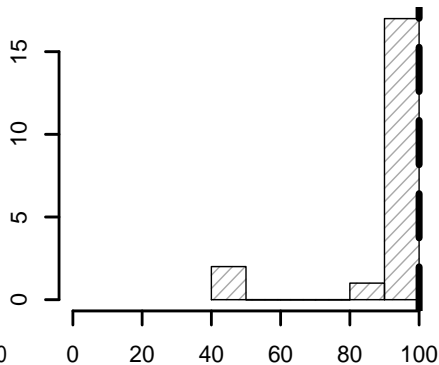
Imagine all the persons of **this prom** who **wear glasses**.

How many of the persons **wear a black suit**,
given they are at **this prom** and wear glasses?

Results – Monotonicity (Example Task 1; Pfeifer and Kleiter (2003))



lower bound responses

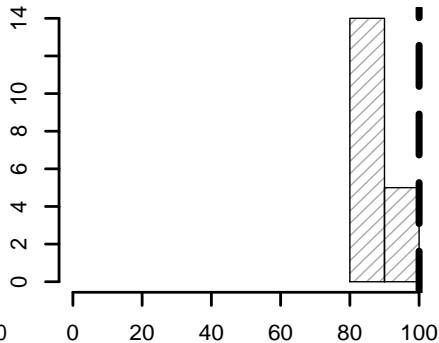
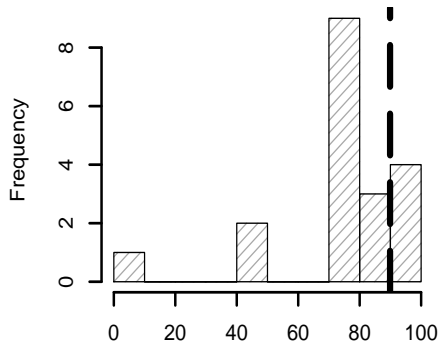


upper bound responses

$(n_1 = 20)$

Results – Cautious monotonicity

(Example Task 1; Pfeifer and Kleiter (2003))



lower bound responses

upper bound responses

($n_2 = 19$)

Example 2: Contraposition

► In logic

from $A \supset B$ infer $\neg B \supset \neg A$

from $\neg B \supset \neg A$ infer $A \supset B$

Example 2: Contraposition

▶ In logic

from $A \supset B$ infer $\neg B \supset \neg A$

from $\neg B \supset \neg A$ infer $A \supset B$

▶ In probability logic

from $P(B|A) = x$ infer $0 \leq P(\neg A|\neg B) \leq 1$

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Example 2: Contraposition

- ▶ In logic

from $A \supset B$ infer $\neg B \supset \neg A$

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- ▶ In probability logic

from $P(B|A) = x$ infer $0 \leq P(\neg A|\neg B) \leq 1$

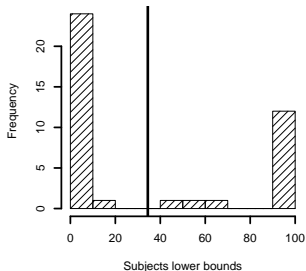
from $P(\neg A|\neg B) = x$ infer $0 \leq P(B|A) \leq 1$

- ▶ But

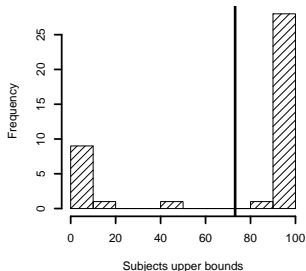
$$P(A \supset B) = P(\neg B \supset \neg A)$$

Results Contraposition ($n_1 = 40, n_2 = 40$; Pfeifer and Kleiter (2006b))

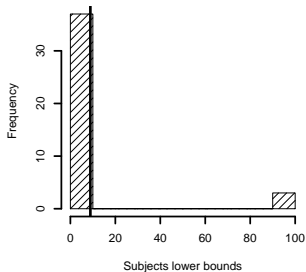
Affirmative–negated: Lower Bound



Affirmative–negated: Upper Bound



Negated–affirmative: Lower Bound



Negated–affirmative: Upper Bound

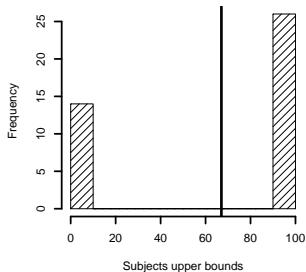


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